



BOM Creative & Digital Workshops for Schools

Workshops that foster creativity & develop digital skills

For over a decade, BOM have delivered high-quality creative learning programmes to over 4,000 learners across the West Midlands, building confidence, demystifying technology and providing access to future careers

Delivered at BOM or at your SCHOOL

BOM



BOM is based in the heart of Birmingham

A convenient and accessible location:

- 2 minutes from Birmingham New St Station.
- Fully equipped studio and learning space, perfect for creating magic for your students

YOUR SCHOOL



Sessions delivered in your own setting

We need the following from you:

- Classroom space with computers
- Projector or Screen
- Standard Power Access
- School Staff presence for safeguarding

Future Production

Create unique stories, design interesting backdrops and step into extraordinary worlds using professional studio equipment and specialist techniques. In this engaging workshop, learners can transport themselves to anywhere they can imagine and take their tales from storyboard to short film.

- Upper KS2, KS3
- Greenscreen recording, AI generation, Editing, Storyboarding
- Learners develop creative storytelling, filming and editing skills using professional techniques to create their own short digital production.
- Can only be delivered at BOM



New Realities

Great for younger learners, this workshop consists of an amalgamation of creative experiments which combine traditional art with digital technologies to bring learners' creations to life in front of their eyes and bridge the gap between craft and digital creativity.

- KS2
- Colouring, Augmented Reality, Character/Avatar Design, Motion Capture
- Learners develop confidence in using digital tools creatively, exploring new and exciting ways to create interactive artworks



Motion Capture

An exciting workshop which allows learners to explore the different kinds of motion capture, from bringing characters to life in real time to the benefits of mocap for accessible activities. They'll learn about how the technology works and understand where it is used in creative industries and beyond.

- KS2, KS3
- Avatar Design, Full-Body and Facial Tracking Technology, Live tracking
- Learners understand how motion capture is used in gaming and film as well as how it is used for accessible and inclusivity purposes.
- Can only be delivered at BOM



Virtual Spaces

Learners become curators of their own virtual spaces in this engaging workshop. With the creative freedom to design any kind of space they like (or with inspiration from a curriculum theme), learners create, curate and explore their spaces via a user-friendly online platform.

- KS2, KS3
- World-building, Architecture, Curation
- Learners will build virtual environments exploring basic architectural concepts and learn about the how they are used in various industries.



Testimonials

“The sessions have been incredibly valuable for both the children and staff at Chilwell Croft, and it has been a pleasure working with BOM over the past few years. The children always looked forward to the sessions and gained so much confidence, knowledge, and enjoyment from taking part.”

Catherine Forrest, Art/ DT Lead, Chilwell Croft Academy

“BOM has challenged pupils’ narrow perceptions of what ‘art’ is and pushed boundaries by introducing contemporary practice, digital processes, and cross-disciplinary approaches. This significantly raised engagement levels, particularly among pupils who previously did not see themselves reflected in traditional art education.”

Johanne Sale, Head of Art, Aston Manor Academy



Booking & Prices

We are happy to discuss multi-session packages or bespoke programmes tailored to your schools priorities

Our standard workshops can be booked as standalone half-day sessions

Each workshop can be booked for a class of up to 30 learners. Sessions are delivered by DBS checked, experienced creative facilitators who work with you to ensure workshops are tailored to your needs by key stage, subject focus and learning needs.

Workshops are flexible and may vary depending on group size, key stage, level of bespoke adaption (including SEND provision) and delivery requirements.

2026 Workshop Prices	
1 x Half-Day Workshop (3.5 Hours)	£750
4 x Workshop Package (half day, 3.5 hours)	£3,500
6 x Workshop Package (half day, 3.5 hours)	£4,000
Custom Workshop Want something unique? We can design a tailored package that suits the needs of your learners	...



To find out more about and to book, please email our Senior Learning Producer

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